

Please check the examination details below before entering your candidate information

Candidate surname

Other names

Centre Number

Candidate Number

Pearson Edexcel
Level 1/Level 2 GCSE (9–1)

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Specimen Assessment Material for first teaching
September 2020

Time: 1 hour 30 minutes

Paper Reference **1CP2/01**

Computer Science

Paper 1: Principles of Computer Science

You do not need any other materials.

Total Marks

Instructions

- Use **black** ink or ball-point pen.
- **Fill in the boxes** at the top of this page with your name, centre number and candidate number.
- Answer **all** questions.
- Answer the questions in the spaces provided
– *there may be more space than you need.*
- You are not allowed to use a calculator.

Information

- The total mark for this paper is 75.
- The marks for **each** question are shown in brackets
– *use this as a guide as to how much time to spend on each question.*

Advice

- Read each question carefully before you start to answer it.
- Try to answer every question.
- Check your answers if you have time at the end.

Turn over ►

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Answer ALL questions. Write your answers in the spaces provided.

Some questions must be answered with a cross in a box ☒. If you change your mind about an answer, put a line through the box ☒ and then mark your new answer with a cross ☒.

1 Issues and impact

(a) State **two** methods of protecting intellectual property.

(2)

1

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2

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(b) Identify the ethical issue associated with the use of artificial intelligence.

(1)

- A Acceptable use policies
- B Algorithmic bias
- C Logic errors
- D Unpatched software

(c) State **one** way **users** could reduce the environmental impact of digital technology.

(1)

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(d) Explain **one** reason why an employee who is logged on to the company network should not click on a link in an email from an unknown source.

(2)

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(Total for Question 1 = 6 marks)

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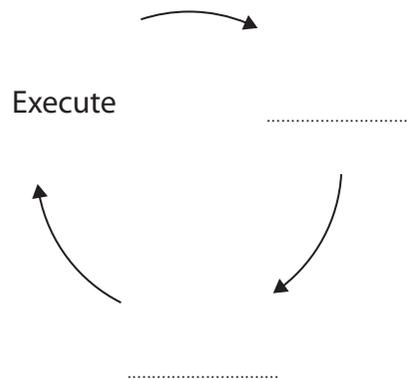


2 Computers

(a) The CPU carries out a process.

(i) Complete the diagram.

(2)



(ii) Identify the hardware component that carries instructions from memory to the CPU.

(1)

- A Binary shift
- B Control unit
- C Data bus
- D Register

(iii) State the component of the CPU that carries out additions and comparisons.

(1)

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(iv) State the reason why a higher clock speed is desirable.

(1)

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(v) State the name of a bus that is unidirectional.

(1)

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(b) Describe how data is stored on magnetic media.

(2)

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(c) State the type of secondary storage that uses a laser to read the disk.

(1)

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(d) Some program code requires translation.

Define the term 'translation'.

(1)

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(e) Describe **two** ways a compiler differs from an interpreter.

(4)

1

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2

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(f) Describe **two** ways an operating system manages processes.

(4)

1

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2

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(g) Describe how an embedded system that uses a sensor could control car windscreen wipers.

(2)

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(Total for Question 2 = 20 marks)

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3 Computational thinking

(a) Define the term 'decomposition'. (1)

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(b) State the worst case for a linear search algorithm. (1)

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(c) A bubble sort is carried out on this list to put it in ascending order.

8 3 2 4 0 3 9

The value '8' starts in position 0.

(i) State the number of passes required to complete the sort. (1)

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(ii) State the number of swaps made on the final pass. (1)

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(iii) State the component of an algorithm used to store whether a swap has been made during a pass. (1)

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(iv) State the position of the item that will be compared with the value in position 0. (1)

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(v) Define the term 'iteration'. (1)

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(d) Explain **one** benefit of using subprograms.

(2)

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(e) Complete this truth table.

(3)

A	B	C	(A AND B)	(NOT C)	(A AND B) OR (NOT C)
0	0	0			
0	0	1			
0	1	0			
0	1	1			
1	0	0			
1	0	1			
1	1	0			
1	1	1			

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(f) The identifier `plants` is used for an array of values.

`len(plants) // 2` is used to find the index position of the middle item in `plants`

Explain **one** reason why integer division, rather than division, is used to do this.

(2)

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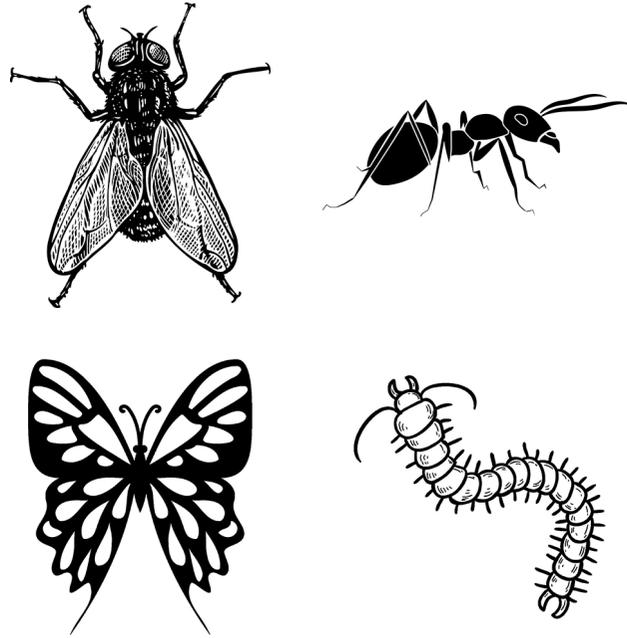
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(g) Here are four images of creatures that will be used in a computer game.



(Source: images from © PAL)

Before coding the game, a programmer applies abstraction.

One feature of creatures is their colour.

State **two other** features of the creatures that the programmer could include when creating a general model for a creature.

(2)

1

2

(Total for Question 3 = 16 marks)

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4 Data

(a) Identify the result of a single logical shift left on the 8-bit binary pattern 0101 0101.

(1)

- A Addition
- B Division
- C Multiplication
- D Subtraction

(b) Convert the denary number -33 to 8-bit binary using two's complement.

(2)

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(c) Complete the table to show the result of $1001\ 0110 + 0101\ 0001$

(2)

1	0	0	1	0	1	1	0
0	1	0	1	0	0	0	1

(d) Convert the hexadecimal number 2A to 8-bit binary.

(2)

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(e) Images can be represented as bitmaps.

(i) Define the term 'pixel'.

(1)

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(ii) Describe **one** way that changing the number of bits allocated to the colour depth determines how an image is represented.

(2)

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(f) Analogue sound must be converted into a digital representation.

(i) State the name for the height of a sound wave.

(1)

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(ii) State **one** benefit and **one** drawback of increasing the bit depth of audio.

(2)

Benefit.....

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Drawback.....

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(Total for Question 4 = 19 marks)

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5 Networks

(a) Identify the reason why all computers need a unique IP address.

(1)

- A** Enables a firewall to protect devices
- B** Identifies devices on a network
- C** Increases the speed of transmission
- D** Reduces reliance on the transport layer

(b) Describe **one** disadvantage of using a bus topology.

(2)

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(c) A company stores statistics about its business on a server.

Explain **one** type of access to the statistics file a student on work experience at the company should be given.

(2)

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(d) Construct an expression to calculate the minimum transmission rate required to transmit a 250 MiB file in exactly one hour.

There are 3600 seconds in an hour.

(3)

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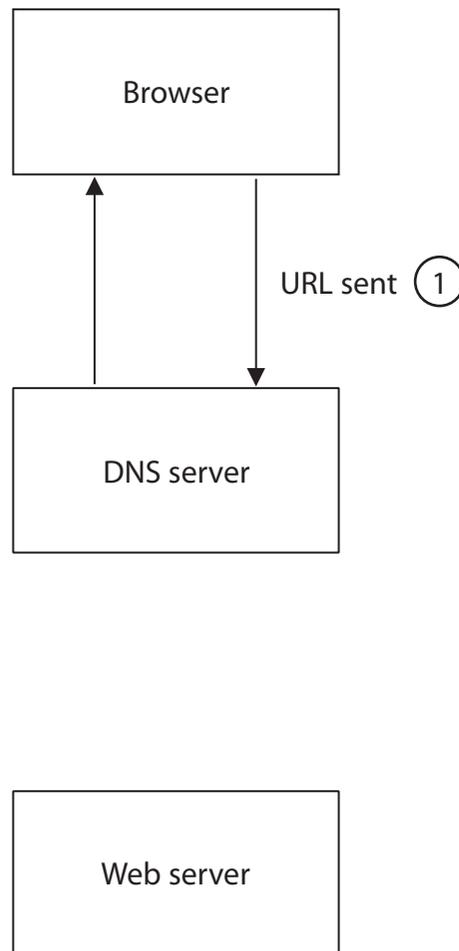
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(e) Complete the diagram to show the processes used to find the IP address of a web server and download a page.

Include labels, arrows and numbers in your diagram to show the order in which processes are carried out.

(6)



(Total for Question 5 = 14 marks)

TOTAL FOR PAPER = 75 MARKS





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